

Unit 4

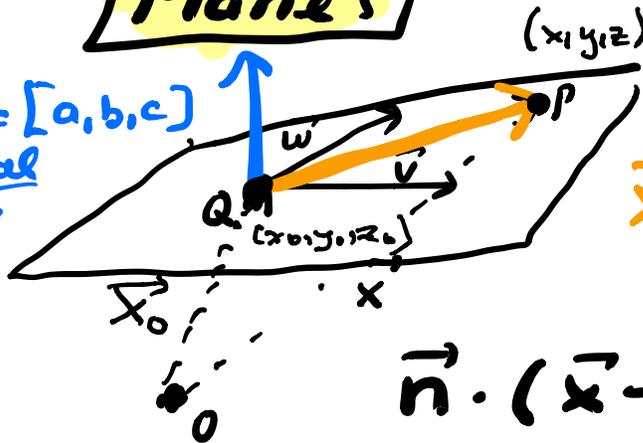
$$\vec{x}_0 = \begin{bmatrix} 0 \\ 0 \\ 0 \end{bmatrix} = \vec{O}$$

4.1 Planes

$$\vec{x} = [x, y, z]$$

$$\vec{n} = [a, b, c]$$

$\vec{n} = [a, b, c]$
normal vector



$$\vec{x} - \vec{x}_0$$

$$\vec{n} \cdot (\vec{x} - \vec{x}_0) = 0$$

$$\vec{n} \cdot \vec{x} = \vec{n} \cdot \vec{x}_0 = d$$

implicit equation

$$ax + by + cz = d$$

Equation of a plane.

$$d = ax_0 + by_0 + cz_0$$

obtained by plugging Q into the equation

$$3x + 4y + 7z = 100$$

is a plane we see the normal vector to this plane

$$\vec{n} = [3, 4, 7] \text{ is normal.}$$

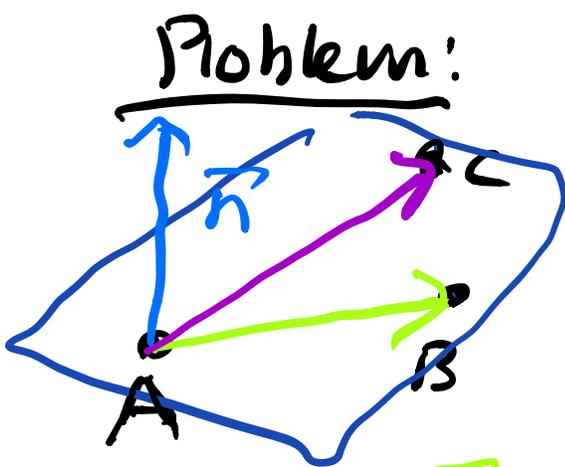
mizaks

Param

There is a second way to describe a plane: parametrization

$$\vec{x} = \vec{x}_0 + s\vec{v} + t\vec{w}$$

$$\begin{bmatrix} x \\ y \\ z \end{bmatrix} = \vec{r}(t,s) = \begin{bmatrix} x_0 \\ y_0 \\ z_0 \end{bmatrix} + s \begin{bmatrix} v_1 \\ v_2 \\ v_3 \end{bmatrix} + t \begin{bmatrix} w_1 \\ w_2 \\ w_3 \end{bmatrix}$$



Problem:

Find the plane through the points

$$A = (3, 1, 2)$$

$$B = (2, 4, 6)$$

$$C = (1, 1, 1)$$

$$\vec{v} = \vec{AB} = [-1, 3, 4]$$

$$\vec{w} = \vec{AC} = [-2, 0, -1]$$

$$[a, b, c] = \vec{n} = \vec{v} \times \vec{w} = [-3, -9, 6]$$

Equation of the plane is

$$(-3)x - 9y + 6z = -6$$

plug in any point

The parametrization is:

$$\begin{bmatrix} x \\ y \\ z \end{bmatrix} = \begin{bmatrix} 3 \\ 1 \\ 2 \end{bmatrix} + s \begin{bmatrix} -1 \\ 3 \\ 4 \end{bmatrix} + t \begin{bmatrix} -2 \\ 0 \\ -1 \end{bmatrix}$$

$$\begin{bmatrix} x \\ y \\ z \end{bmatrix} = \begin{bmatrix} 3 - s - 2t \\ 1 + 3s + 0 \\ 2 + 4s - t \end{bmatrix}$$

pick s, t and get a
point $\begin{bmatrix} x \\ y \\ z \end{bmatrix}$

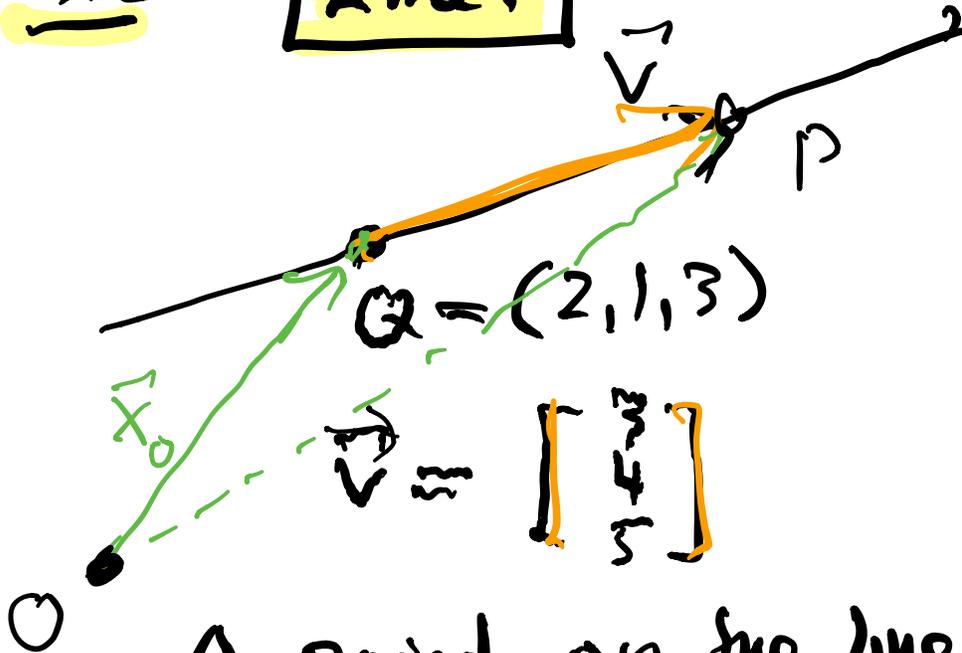
s, t are parameters.

The parametrization gives
us from parameters s, t
points on the plane.



4.2

Lines



A point on the line is given by

$$\begin{bmatrix} x \\ y \\ z \end{bmatrix} = \vec{OQ} + t \begin{bmatrix} v_1 \\ v_2 \\ v_3 \end{bmatrix}$$

$$\vec{x} = \vec{x}_0 + t \vec{v}$$

This is called a

parametrisation of a line.

If $t = 0$, then $\vec{x} = \vec{OQ}$

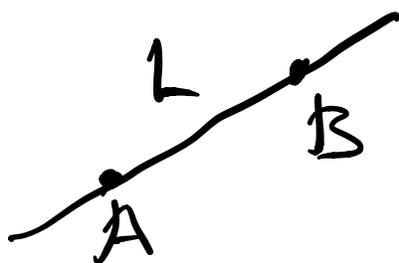
Think of t as a time parameter and of \vec{v} as a velocity.

$$\begin{bmatrix} x \\ y \\ z \end{bmatrix} = \begin{bmatrix} 2 \\ 1 \\ 3 \end{bmatrix} + t \begin{bmatrix} 3 \\ 4 \\ 5 \end{bmatrix}$$

$$= \begin{bmatrix} 2 + 3t \\ 1 + 4t \\ 3 + 5t \end{bmatrix}$$

is a parametrization of the line,

Problem



Find the parametrization of the line through

$$A = (1, 2, 3)$$

$$B = (7, -1, 5)$$

$$\begin{bmatrix} x \\ y \\ z \end{bmatrix} = \begin{bmatrix} 1 \\ 2 \\ 3 \end{bmatrix} + t \begin{bmatrix} 6 \\ -3 \\ 2 \end{bmatrix}$$

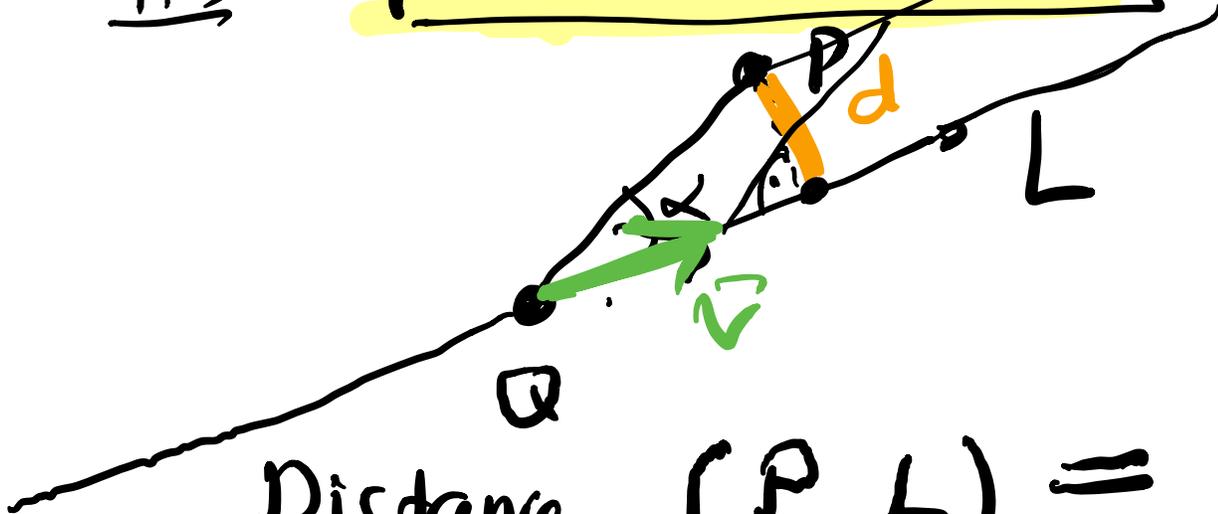
$$= \begin{bmatrix} 1 + 6t \\ 2 - 3t \\ 3 + 2t \end{bmatrix}$$

at $t=0$
we are at
A

A time $t=1$ we are the point B.
 Think of t as time!

4.3

Distance Point Line



$$\text{Distance } (P, L) =$$

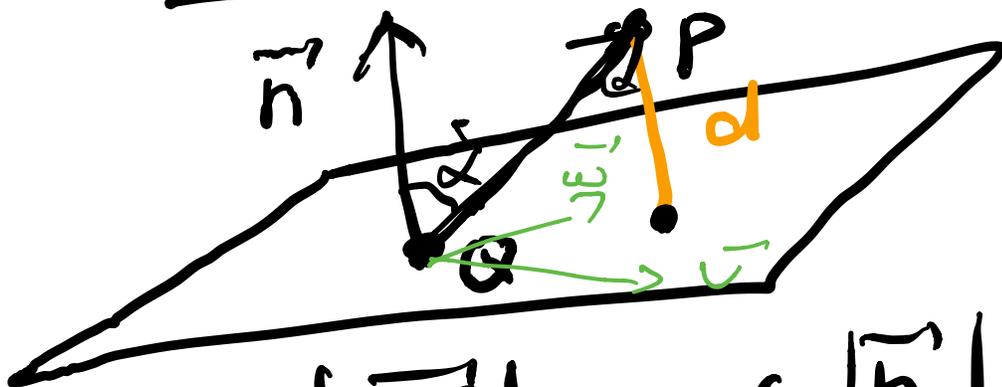
$$= |\vec{QP}| \cdot \sin \theta = \frac{|\vec{v}|}{|\vec{v}'|} = 1$$

$$\frac{|\vec{v} \times \vec{QP}|}{|\vec{v}|}$$

$$= \frac{\text{Area}}{\text{Base len.}} = \text{height.}$$

4.4

Distance Point - Plane



$$d = |\overrightarrow{QP}| \cdot \cos \alpha = \frac{|\overrightarrow{n}|}{|\overrightarrow{n}|}$$

$$= \frac{|\overrightarrow{QP} \cdot \overrightarrow{n}|}{|\overrightarrow{n}|}$$

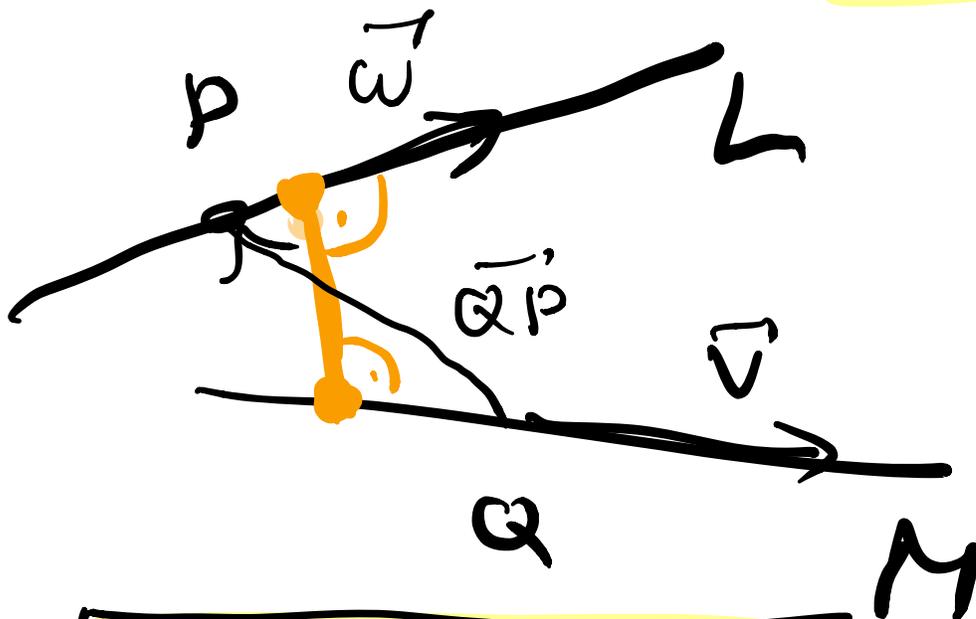
if $\overrightarrow{n} = \overrightarrow{v} \times \overrightarrow{w}$, then

$$\frac{|\overrightarrow{QP} \cdot (\overrightarrow{v} \times \overrightarrow{w})|}{|\overrightarrow{v} \times \overrightarrow{w}|} = \frac{\text{Volume}}{\text{Area}} = \text{height}$$

distance is also the length of the projection of \overrightarrow{QP} onto \overrightarrow{n}

4.5

Distance Line - Line



$$d = \frac{|\vec{QP} \cdot \vec{n}|}{|\vec{n}|}$$

Projection of \vec{QP}
on $\vec{n} = \vec{v} \times \vec{w}$

$$d = \frac{|\vec{QP} \cdot (\vec{v} \times \vec{w})|}{|\vec{v} \times \vec{w}|}$$

This is again a
volume divided by
the base area.
