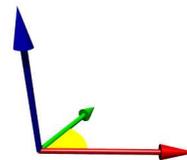


CROSS PRODUCT. The **cross product** of two vectors $\vec{v} = (v_1, v_2, v_3)$ and $\vec{w} = (w_1, w_2, w_3)$ is defined as the vector $\vec{v} \times \vec{w} = (v_2w_3 - v_3w_2, v_3w_1 - v_1w_3, v_1w_2 - v_2w_1)$.



To compute it: multiply diagonally at the crosses.

v_1	v_2	v_3	v_1	v_2
	X	X	X	
w_1	w_2	w_3	w_1	w_2

DIRECTION OF $\vec{v} \times \vec{w}$: $\vec{v} \times \vec{w}$ is orthogonal to \vec{v} and orthogonal to \vec{w} .

Proof. Check that $\vec{v} \cdot (\vec{v} \times \vec{w}) = 0$.

LENGTH: $|\vec{v} \times \vec{w}| = |\vec{v}||\vec{w}|\sin(\alpha)$

Proof. The identity $|\vec{v} \times \vec{w}|^2 = |\vec{v}|^2|\vec{w}|^2 - (\vec{v} \cdot \vec{w})^2$ can be proven by direct computation. Now, $|\vec{v} \cdot \vec{w}| = |\vec{v}||\vec{w}|\cos(\alpha)$.

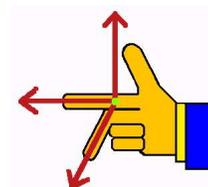
AREA. The length $|\vec{v} \times \vec{w}|$ is the area of the parallelogram spanned by \vec{v} and \vec{w} .

Proof. Because $|\vec{w}|\sin(\alpha)$ is the height of the parallelogram with base length $|\vec{v}|$, the area is $|\vec{v}||\vec{w}|\sin(\alpha)$ which is by the above formula equal to $|\vec{v} \times \vec{w}|$.

EXAMPLE. If $\vec{v} = (a, 0, 0)$ and $\vec{w} = (b \cos(\alpha), b \sin(\alpha), 0)$, then $\vec{v} \times \vec{w} = (0, 0, ab \sin(\alpha))$ which has length $|ab \sin(\alpha)|$.

ZERO CROSS PRODUCT. We see that $\vec{v} \times \vec{w}$ is zero if \vec{v} and \vec{w} are **parallel**.

ORIENTATION. The vectors \vec{v}, \vec{w} and $\vec{v} \times \vec{w}$ form a **right handed coordinate system**. The right hand rule is: put the first vector \vec{v} on the thumb, the second vector \vec{w} on the pointing finger and the third vector $\vec{v} \times \vec{w}$ on the third middle finger.



EXAMPLE. $\vec{i}, \vec{j}, \vec{i} \times \vec{j} = \vec{k}$ forms a right handed coordinate system.

DOT PRODUCT (is a scalar)

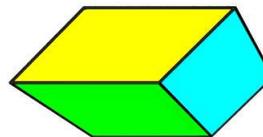
CROSS PRODUCT (is a vector)

$\vec{v} \cdot \vec{w} = \vec{w} \cdot \vec{v}$ commutative
 $|\vec{v} \cdot \vec{w}| = |\vec{v}||\vec{w}|\cos(\alpha)$ angle
 $(a\vec{v}) \cdot \vec{w} = a(\vec{v} \cdot \vec{w})$ linearity
 $(\vec{u} + \vec{v}) \cdot \vec{w} = \vec{u} \cdot \vec{w} + \vec{v} \cdot \vec{w}$ distributivity
 $\{1, 2, 3\} \cdot \{3, 4, 5\}$ in Mathematica
 $\frac{d}{dt}(\vec{v} \cdot \vec{w}) = \dot{\vec{v}} \cdot \vec{w} + \vec{v} \cdot \dot{\vec{w}}$ product rule

$\vec{v} \times \vec{w} = -\vec{w} \times \vec{v}$ anti-commutative
 $|\vec{v} \times \vec{w}| = |\vec{v}||\vec{w}|\sin(\alpha)$ angle
 $(a\vec{v}) \times \vec{w} = a(\vec{v} \times \vec{w})$ linearity
 $(\vec{u} + \vec{v}) \times \vec{w} = \vec{u} \times \vec{w} + \vec{v} \times \vec{w}$ distributivity
 Cross $\{1, 2, 3\}, \{3, 4, 5\}$ in Mathematica
 $\frac{d}{dt}(\vec{v} \times \vec{w}) = \dot{\vec{v}} \times \vec{w} + \vec{v} \times \dot{\vec{w}}$ product rule

TRIPLE SCALAR PRODUCT. The scalar $[\vec{u}, \vec{v}, \vec{w}] = \vec{u} \cdot (\vec{v} \times \vec{w})$ is called the **triple scalar product** of $\vec{u}, \vec{v}, \vec{w}$.

PARALLELEPIPED. $[\vec{u}, \vec{v}, \vec{w}]$ is the volume of the parallelepiped spanned by $\vec{u}, \vec{v}, \vec{w}$ because $h = \vec{u} \cdot \vec{n} / |\vec{n}|$ is the height of the parallelepiped if $\vec{n} = (\vec{v} \times \vec{w})$ is a normal vector to the ground parallelogram which has area $A = |\vec{n}| = |\vec{v} \times \vec{w}|$. The volume of the parallelepiped is $hA = \vec{u} \cdot \vec{n} / |\vec{n}| \cdot |\vec{n}| = |\vec{u} \cdot (\vec{v} \times \vec{w})|$.



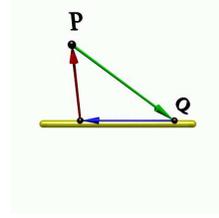
EXAMPLE. Find the volume of the parallel epiped which has the one corner $O = (1, 1, 0)$ and three corners $P = (2, 3, 1), Q = (4, 3, 1), R = (1, 4, 1)$ connected to it.

ANSWER: The parallelepiped is spanned by $\vec{u} = (1, 2, 1), \vec{v} = (3, 2, 1),$ and $\vec{w} = (0, 3, 2)$. We get $\vec{v} \times \vec{w} = (1, -6, 9)$ and $\vec{u} \cdot (\vec{v} \times \vec{w}) = -2$. The volume is 2.

DISTANCE POINT-LINE (3D). If P is a point in space and L is the line which contains the vector \vec{u} , then

$$d(P, L) = |\vec{PQ} \times \vec{u}|/|\vec{u}|$$

is the distance between P and the line L .



PLANE THROUGH 3 POINTS P, Q, R :

The vector $\vec{n} = \vec{PQ} \times \vec{PR}$ is orthogonal to the plane. We will next week that $\vec{n} = (a, b, c)$ defines the plane $ax + by + cz = d$, with $d = ax_0 + by_0 + cz_0$ which passes through the points $P = (x_0, y_0, z_0), Q, R$.

The cross product appears in many different applications:

ANGULAR MOMENTUM. If a mass point of mass m moves along a curve $\vec{r}(t)$, then the vector $\vec{L}(t) = m\vec{r}(t) \times \vec{r}'(t)$ is called the **angular momentum** of the point. It is coordinate system dependent.

ANGULAR MOMENTUM CONSERVATION.

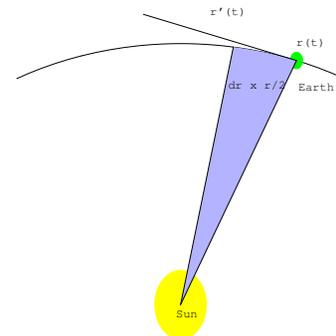
$$\frac{d}{dt}\vec{L}(t) = m\vec{r}'(t) \times \vec{r}'(t) + m\vec{r}(t) \times \vec{r}''(t) = \vec{r}(t) \times \vec{F}(t)$$

In a central field, where $\vec{F}(t)$ is parallel to $\vec{r}(t)$, we get $d/dtL(t) = 0$ which means $L(t)$ is constant.

TORQUE. In physics, the quantity $\vec{r}(t) \times \vec{F}(t)$ is also called the **torque**. The time derivative of the **momentum** $m\vec{r}'$ is the **force**, the time derivative of the **angular momentum** \vec{L} is the **torque**.

KEPLER'S AREA LAW. (Proof by Newton)

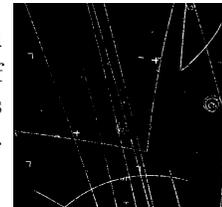
The fact that $\vec{L}(t)$ is constant means first of all that $\vec{r}(t)$ stays in a plane spanned by $\vec{r}(0)$ and $\vec{r}'(0)$. The experimental fact that the vector $\vec{r}(t)$ sweeps over **equal areas in equal times** expresses angular momentum conservation: $|\vec{r}(t) \times \vec{r}'(t)dt/2| = |\vec{L}dt/m/2|$ is the area of a small triangle. The vector $\vec{r}(t)$ sweeps over an area $\int_0^T |\vec{L}|dt/(2m) = |\vec{L}|T/(2m)$ in time $[0, T]$.



MORE PLACES IN PHYSICS WHERE THE CROSS PRODUCT OCCURS:

The **top**, the motion of a rigid body is describe by the angular momentum L and the angular velocity vector Ω in the body. Then $\dot{L} = L \times \Omega + M$, where M is an external **torque** obtained by external forces.

Electromagnetism: (informal) a particle moving along $\vec{r}(t)$ in a **magnetic field** \vec{B} for example experiences the force $\vec{F}(t) = q\vec{r}'(t) \times \vec{B}$, where q is the charge of the particle. In a constant magnetic field, the particles move on circles: if m is the mass of the particle, then $m\vec{r}''(t) = q\vec{r}'(t) \times \vec{B}$ implies $m\vec{r}'(t) = q\vec{r}(t) \times \vec{B}$. Now $d/dt|\vec{r}'|^2 = 2\vec{r}' \cdot \vec{r}'' = \vec{r}' \cdot q\vec{r}'(t) \times \vec{B} = 0$ so that $|\vec{r}'|$ is constant.



Hurricanes are powerful storms with wind velocities of 74 miles per hour or more. On the northern hemisphere, hurricanes turn counterclockwise, on the southern hemisphere clockwise. This is a feature of all low pressure systems and can be explained by the Coriolis force. In a rotating coordinate system a particle of mass m moving along $\vec{r}(t)$ experience the following forces: $m\vec{\omega} \times \vec{r}$ (inertia of rotation), $2m\vec{\omega} \times \vec{r}'$ (Coriolis force) and $m\omega \times (\vec{\omega} \times \vec{r})$ (Centrifugal force). The Coriolis force is also responsible for the circulation in Jupiter's Red Spot.

