

LINEAR ALGEBRA AND VECTOR ANALYSIS

MATH 22A

Unit 17: Taylor approximation

LECTURE

17.1. Given a function $f : \mathbb{R}^m \rightarrow \mathbb{R}^n$, its derivative $df(x)$ is the Jacobian matrix. For every $x \in \mathbb{R}^m$, we can use the matrix $df(x)$ and a vector $v \in \mathbb{R}^m$ to get $D_v f(x) = df(x)v \in \mathbb{R}^n$. For fixed v , this defines a map $x \in \mathbb{R}^m \rightarrow df(x)v \in \mathbb{R}^n$, like the original f . Because D_v is a map on $\mathcal{X} = \{ \text{all functions from } \mathbb{R}^m \rightarrow \mathbb{R}^n \}$, one calls it an **operator**. The **Taylor formula** $f(x+t) = e^{Dt}f(x)$ holds in arbitrary dimensions:

$$\textbf{Theorem: } f(x+tv) = e^{D_v t} f = f(x) + \frac{D_v t f(x)}{1!} + \frac{D_v^2 t^2 f(x)}{2!} + \dots$$

17.2. Proof. It is the single variable Taylor on the line $x+tv$. The directional derivative $D_v f$ is there the usual derivative as $\lim_{t \rightarrow 0} [f(x+tv) - f(x)]/t = D_v f(x)$. Technically, we need the sum to converge as well: like functions built from polynomials, sin, cos, exp.

17.3. The Taylor formula can be written down using successive derivatives $df, d^2 f, d^3 f$ also, which are then called **tensors**. In the scalar case $n = 1$, the first derivative $df(x)$ leads to the gradient $\nabla f(x)$, the second derivative $d^2 f(x)$ to the **Hessian matrix** $H(x)$ which is a bilinear form acting on pairs of vectors. The third derivative $d^3 f(x)$ then acts on triples of vectors etc. One can still write as in one dimension

$$\textbf{Theorem: } f(x) = f(x_0) + f'(x_0)(x - x_0) + f''(x_0)\frac{(x-x_0)^2}{2!} + \dots$$

if we write $f^{(k)} = d^k f$. For a polynomial, this just means that we first write down the constant, then all linear terms then all quadratic terms, then all cubic terms etc.

17.4. Assume $f : \mathbb{R}^m \rightarrow \mathbb{R}$ and stop the Taylor series after the first step. We get

$$L(x_0 + v) = f(x_0) + \nabla f(x_0) \cdot v .$$

It is custom to write this with $x = x_0 + v, v = x - x_0$ as

$$L(x) = f(x_0) + \nabla f(x_0) \cdot (x - x_0)$$

This function is called the **linearization** of f . The kernel of $L - f(x_0)$ is a linear manifold approximating the surface $\{x \mid f(x) - f(x_0) = 0\}$. If $f : \mathbb{R}^m \rightarrow \mathbb{R}^n$, then the just said can be applied to every component f_i of f , with $1 \leq i \leq n$. One can not stress enough the importance of this linearization. ¹

¹Again: the linearization idea is utmost important because it brings in linear algebra.

17.5. If we stop the Taylor series after two steps, we get the function $Q(x + v) = f(x) + df(x) \cdot v + v \cdot d^2 f(x) \cdot v/2$. The matrix $H(x) = d^2 f(x)$ is called the **Hessian matrix** at the point x . It is also here custom to eliminate v by writing $x = x_0 + v$.

$$Q(x) = f(x_0) + \nabla f(x_0) \cdot (x - x_0) + (x - x_0) \cdot H(x_0)(x - x_0)/2$$

is called the **quadratic approximation** of f . The kernel of $Q - f(x_0)$ is the **quadratic manifold** $Q(x) - f(x_0) = x \cdot Bx + Ax = 0$, where $A = df$ and $B = d^2 f/2$. It approximates the surface $\{x \mid f(x) - f(x_0) = 0\}$ even better than the linear one. If $|x - x_0|$ is of the order ϵ , then $|f(x) - L(x)|$ is of the order ϵ^2 and $|f(x) - Q(x)|$ is of the order ϵ^3 . This follows from the exact **Taylor with remainder formula**.²

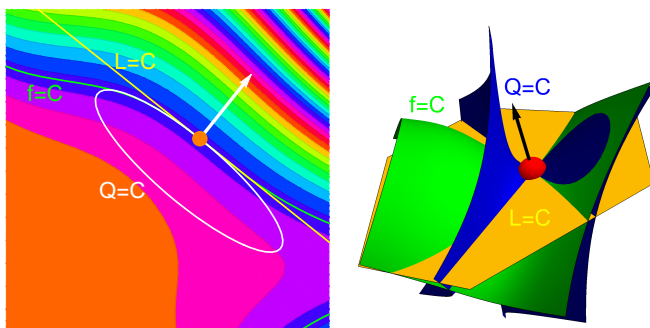


FIGURE 1. The manifolds $f(x, y) = C$, $L(x, y) = C$ and $Q(x, y) = C$ for $C = f(x_0, y_0)$ pass through the point (x_0, y_0) . To the right, we see the situation for $f(x, y, z) = C$. We see the best linear approximation and quadratic approximation. The gradient is perpendicular.

17.6. To get the **tangent plane** to a surface $f(x) = C$ one can just look at the linear manifold $L(x) = C$. However, there is a better method:

The tangent plane to a surface $f(x, y, z) = C$ at (x_0, y_0, z_0) is $ax + by + cz = d$, where $[a, b, c]^T = \nabla f(x_0, y_0, z_0)$ and $d = ax_0 + by_0 + cz_0$.

17.7. This follows from the **fundamental theorem of gradients**:

Theorem: The gradient $\nabla f(x_0)$ of $f : \mathbb{R}^m \rightarrow \mathbb{R}$ is perpendicular to the surface $S = \{f(x) = f(x_0) = C\}$ at x_0 .

Proof. Let $r(t)$ be a curve on S with $r(0) = x_0$. The chain rule assures $d/dt f(r(t)) = \nabla f(r(t)) \cdot r'(t)$. But because $f(r(t)) = c$ is constant, this is zero assuring $r'(t)$ being perpendicular to the gradient. As this works for any curve, we are done.

EXAMPLES

17.8. Let $f : \mathbb{R}^2 \rightarrow \mathbb{R}$ be given as $f(x, y) = x^3 y^2 + x + y^3$. What is the quadratic approximation at $(x_0, y_0) = (1, 1)$? We have $df(1, 1) = [4, 5]$ and

$$\nabla f(1, 1) = \begin{bmatrix} f_x \\ f_y \end{bmatrix} = \begin{bmatrix} 4 \\ 5 \end{bmatrix}, H(1, 1) = \begin{bmatrix} f_{xx} & f_{xy} \\ f_{yx} & f_{yy} \end{bmatrix} = \begin{bmatrix} 6 & 6 \\ 6 & 8 \end{bmatrix}.$$

²If $f \in C^{n+1}$, $f(x+t) = \sum_{k=0}^n f^{(k)}(x)t^k/k! + \int_0^t (t-s)^n f^{(n+1)}(x+s)ds/n!$ (prove this by induction!)

The linearization is $L(x, y) = 4(x - 1) + 5(y - 1) + 3$. The quadratic approximation is $Q(x, y) = 3 + 4(x - 1) + 5(y - 1) + 6(x - 1)^2/2 + 12(x - 1)(y - 1)/2 + 8(y - 1)^2/2$. This is the situation displayed to the left in Figure (1). For $v = [7, 2]^T$, the directional derivative $D_v f(1, 1) = \nabla f(1, 1) \cdot v = [4, 5]^T \cdot [7, 2] = 38$. The Taylor expansion given at the beginning is a finite series because f was a polynomial: $f([1, 1] + t[7, 2]) = f(1 + 7t, 1 + 2t) = 3 + 38t + 247t^2 + 1023t^3 + 1960t^4 + 1372t^5$.

17.9. For $f(x, y, z) = -x^4 + x^2 + y^2 + z^2$, the gradient and Hessian are

$$\nabla f(1, 1, 1) = \begin{bmatrix} f_x \\ f_y \\ f_z \end{bmatrix} = \begin{bmatrix} 2 \\ 2 \\ 2 \end{bmatrix}, H(1, 1, 1) = \begin{bmatrix} f_{xx} & f_{xy} & f_{xz} \\ f_{yx} & f_{yy} & f_{yz} \\ f_{zx} & f_{zy} & f_{zz} \end{bmatrix} = \begin{bmatrix} -10 & 0 & 0 \\ 0 & 2 & 0 \\ 0 & 0 & 2 \end{bmatrix}.$$

The linearization is $L(x, y, z) = 2 - 2(x - 1) + 2(y - 1) + 2(z - 1)$. The quadratic approximation

$Q(x, y, z) = 2 - 2(x - 1) + 2(y - 1) + 2(z - 1) + (-10(x - 1)^2 + 2(y - 1)^2 + 2(z - 1)^2)/2$ is the situation displayed to the right in Figure (1).

17.10. What is the tangent plane to the surface $f(x, y, z) = 1/10$ for $f(x, y, z) = 10z^2 - x^2 - y^2 + 100x^4 - 200x^6 + 100x^8 - 200x^2y^2 + 200x^4y^2 + 100y^4 = 1/10$

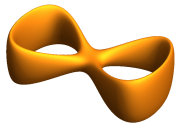
at the point $(x, y, z) = (0, 0, 1/10)$? The gradient is $\nabla f(0, 0, 1/10) = \begin{bmatrix} 0 \\ 0 \\ 2 \end{bmatrix}$. The

tangent plane equation is $2z = d$, where the constant d is obtained by plugging in the point. We end up with $2z = 2/10$. The linearization is $L(x, y, z) = 1/20 + 2(z - 1/10)$.

17.11. P.S. The following remark should maybe be skipped as many objects have not been properly introduced. The exterior derivative d for example will appear in the form of grad, curl, div later on and $d^2 = 0$ in the form $\text{curl}(\text{grad}(f)) = 0$. The quite deep remark illustrates **how important** the topic of Taylor series is if it is taken seriously.

The derivative d acts on anti-symmetric tensors (= **forms**), where $d^2 = 0$. A vector field X then defines a **Lie derivative** $L_X = d\iota_X + \iota_X d = (d + \iota_X)^2 = D_X^2$ with **interior product** ι_X . For scalar functions and the constant field $X(x) = v$, one gets the **directional derivative** $D_v = \iota_X d$. The projection ι_X in a specific direction can be replaced with the transpose d^* of d . Rather than transport along X , the signal now radiates everywhere. The operator $d + \iota_X$ becomes then the **Dirac operator** $D = d + d^*$ and its square is the **Laplacian** $L = (d + d^*)^2 = dd^* + d^*d$. The **wave equation** $f_{tt} = -Lf$ can be written as $(\delta_t^2 + D^2)f = (\delta_t - iD)(\delta_t + iD)f = 0$ which has the solution $ae^{iDt} + be^{-iDt}$. Using the **Euler formula** $e^{iDt} = \cos(Dt) + i\sin(Dt)$ one gets the explicit solutions $f(t) = f(0)\cos(Dt) + iD^{-1}f_t(0)\sin(Dt)$ of the wave equation. It gets more exciting: by packing the initial position and velocity into a **complex wave** $\psi(0, x) = f(0, x) + iD^{-1}f_t(0, x)$, we have $\psi(t, x) = e^{iDt}\psi(0, x)$. **The wave equation is solved by a Taylor formula, which solves a Schrödinger equation for D and the classical Taylor formula is the Schrödinger equation for D_X .** This works in any framework featuring a derivative d , like finite graphs, where Taylor resembles a **Feynman path integral**, a sort of Taylor expansion used by physicists to compute complicated particle processes.

The Taylor formula shows that the directional derivative D_v generates translation by $-v$. In physics, the operator $P = -i\hbar D_v$ is called the **momentum operator** associated to the vector v . The Schrödinger equation $i\hbar f_t = Pf$ has then the solution $f(x - tv)$ which means that the solution at time t is the initial condition translated by tv . This generalizes to the Lie derivative L_X given by **Cartan's magic formula** as $L_X = D_X^2$ acting on forms defined by a vector field X . For the analog $L = D^2$, the motion is not channeled in a determined direction X (this is a photon) but spreads (this is a wave) in all direction leading to the wave equation. We have just seen both the "photon picture" L_X as well as the "wave picture" L of light. **And whether it is particle or wave, it is all just Taylor.**



HOMEWORK

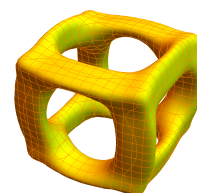
Problem 17.1: Evaluate without technology the cube root of 1002 using quadratic approximation. Especially look how close you are to the real value.

Problem 17.2: Compute without a computer the square root of 102 using quadratic approximation. Also here, look how close you get to the actual value.

Problem 17.3: Given $g(x, y) = (6y^2 - 5)^2(x^2 + y^2 - 1)^2$, define the surface S by $f(x, y, z) = g(x, y) + g(y, z) + g(z, x) = 3$. The following equation could be derived with the chain rule. You can take this for granted:

$$\nabla f(1, -1, 1) = \begin{bmatrix} g_x(1, -1) + g_y(1, 1) \\ g_x(-1, 1) + g_y(1, -1) \\ g_x(1, 1) + g_y(-1, 1) \end{bmatrix}.$$

Using this, find the tangent plane to S at $(1, -1, 1)$.



Problem 17.4: a) Find the tangent plane to the surface $f(x, y, z) = \sqrt{xyz} = 60$ at $(x, y, z) = (100, 36, 1)$. b) Estimate $\sqrt{100.1 \cdot 36.1 \cdot 0.999}$ using linear approximation (compute $L(x, y, z)$ rather than $f(x, y, z)$.)

Problem 17.5: a) At which of the points P, Q, R, S, T, \dots, Y does $\nabla f(x)$ have maximal length? b) At which of the points is $f_x > 0$ and $f_y = 0$?

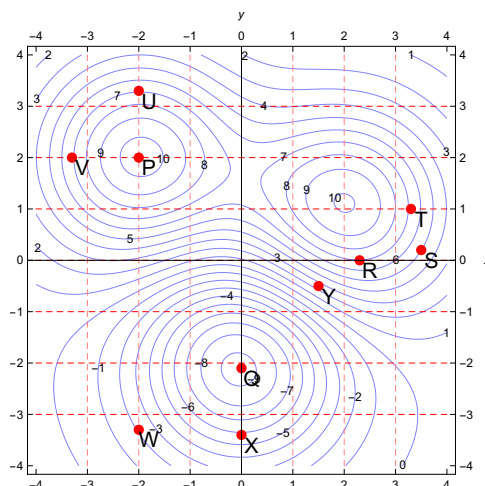


FIGURE 2.