

LINEAR ALGEBRA AND VECTOR ANALYSIS

MATH 22A

Unit 7: Curves

LECTURE

7.1. Given n continuous functions $x_j(t)$ of one variable t , we can look at the vector-valued function $r(t) = [x_1(t), \dots, x_n(t)]^T$. We call it a **parametrized curve**. An example is $r(t) = [3 + 2t, 4 + 6t]$ which is a line through the point $(3, 4)$ and containing the vector $[2, 6]$.¹ If t is in the **parameter interval** $a \leq t \leq b$, then the image of r is $\{r(t) \mid a \leq t \leq b\}$, which defines a **curve** in \mathbb{R}^n . The curve **starts** at the point $r(a)$ and **ends** at the point $r(b)$. An other important example is the **circle** $r(t) = [\cos(t), \sin(t)]$, where t is in the interval $[0, 2\pi]$. Its image is a circle in the plane \mathbb{R}^2 . The parametrization $r(t)$ contains more information than the curve itself: the parabolic curve $r(t) = [t, t^2]$ defined on $t \in [-1, 1]$ for example is the same as the curve $r(t) = [t^3, t^6]$ for $t \in [-1, 1]$, but in the second parametrization, the curve is traveled with different speed. Curves in \mathbb{R}^3 can be admired in our physical space like $r(t) = [x(t), y(t), z(t)] = [t \cos(t), t \sin(t), t]$ which is a spiral. You can see that this particular curve is contained in the cone $x^2 + y^2 = z^2$.

7.2. If the functions $t \rightarrow x_j(t)$ are differentiable, we can form the derivative $r'(t) = [x'_1(t), \dots, x'_n(t)]$. While this technically is again a curve, we think of $r'(t)$ as a vector attached to the point $r(t)$ and say that $r'(t)$ is **tangent** to $r(t)$. The length $|r'(t)|$ of the velocity is called the **speed** of r . If also higher derivatives of the functions $x_j(t)$ exist, we can form the second derivative $r''(t)$ called the **acceleration** or third derivative $r'''(t) = r^{(3)}(t)$ called the **jerk**. Then come **snap** $r^{(4)}(t)$, **crackle** $r^{(5)}(t)$ and **pop** $r^{(6)}(t)$ and the **Harvard** $r^{(7)}(t)$ introduced in the fall of 2016 in a multi-variable exam.

7.3. Given the first derivative function $r'(t)$ as well as the initial point $r(0)$, we can get back the function $r(t)$ thanks to the **fundamental theorem of calculus**. Because of **Newton's law** which tells that a mass point of mass m subject to a force field F depending on position and velocity satisfies the **Newtonian differential equation** $mr''(t) = F(r(t), r'(t))$, the following result is important:

Theorem: $r(t)$ is uniquely determined from $r''(t)$ and $r(0)$ and $r'(0)$.

Proof. In each coordinate we get $x'_k(t) = \int_0^t x''_k(s) ds + x'_k(0)$ and $x_k(t) = \int_0^t x'_k(s) ds + x_k(0)$. We have just applied twice the **fundamental theorem of calculus**. \square

¹To reduce clutter, we write row vectors $[2, 6]$ rather than column vectors

A special case is if $r''(t)$ is constant. A special case is the **free fall situation**. The coordinate functions are then quadratic. Assume $r''(t) = [0, 0, -10]$, and $r'(0) = [0, 0, 0]$ and $r(0) = [0, 0, 20]$, then $r(t) = [0, 0, 20 - 5t^2]$. If you jump from 20 meters into a pool, you need $t = 2$ seconds to hit the water.

7.4. Given a curve $r(t)$ for which the velocity $r'(t)$ is never zero, we can form the **unit tangent vector** $T(t) = r'(t)/|r'(t)|$. If $T'(t)$ is never zero, we can then form $N(t) = T'(t)/|T'(t)|$, the **normal vector**. The vector $B = T \times N$ is called the **binormal vector**. The scalar $|T'(t)|/|r'(t)|$ is called the **curvature** of the curve.

Theorem: In \mathbb{R}^3 , we have $K = |T'|/|r'| = |r' \times r''|/|r'|^3$.

Proof. We will do this computation in class. □

7.5. Even if $r(t)$ is perfectly smooth, the curvature can become infinite. Lets look at the example $r(t) = [t^2, t^3, 0]$. Then $r'(t) = [2t, 3t^2, 0]$ and $r''(t) = [2, 6t, 0]$ and $r'(t) \times r''(t) = [0, 0, 6t^2]$. The curvature is $(6/t)(4 + 9t^2)^{-3/2}$ which has a singularity at $t = 0$.

7.6. Even when $r(t)$ is perfectly smooth and never zero, the normal vector can depend in a discontinuous way on t . Example: $r(t) = [t, t^3/3]$. Now $r'[t] = [1, t^2]$ and $T(t) = [0, t^2]/\sqrt{1 + t^4}$. We see that $T'(t)$ takes different signs in the second coordinate. After normalization we have $\lim_{t \rightarrow 0, t > 0} N(t) = [0, 1]$ and $\lim_{t \rightarrow 0, t < 0} N(t) = [0, -1]$. At the **inflection point** of the graph of the cube function, the concavity has changed from concave down to concave up. This has changed the direction of the normal vector N .

7.7. Side remark. We have looked at parametrized vectors only. If the entries $A_{ij}(t)$ of a matrix depend on times we have a matrix valued curve $A(t)$. This appears in differential equations, in quantum mechanics (operators moving in time) or - most importantly - in moving pictures! A movie is just a matrix valued curve.

7.8. Side remark. A planar curve $r(t) = [x(t), y(t)]^T$ in the plane defined on $t \in [0, 2\pi]$ is called a **simple closed curve** if $r(0) = r(2\pi)$ and there are no values $0 \leq s \neq t < 2\pi$ for which $r(t) = r(s)$. For a smooth curve, meaning that the first two derivatives exist, we can look at the polar angle $\alpha(t)$ of the vector $r'(t)$. Define the **signed curvature** of the curve as $\kappa(t) = \alpha'(t)/|r'(t)|$. We have $|\kappa(t)| = K(t)$. The **Hopf Umlaufsatz** tells $\int_0^{2\pi} \kappa(t) dt = 2\pi$. In the case of the circle for example, $\kappa(t) = 1$.

7.9. Side remark. We can verify that any curve $r(t)$ parametrized on $[a, b]$ such that $r'(t) \neq 0$ for all $t \in [a, b]$ can be parametrized as $R(t)$ on $[a, b]$ such that $|R'(t)| = 1$ for all t . Proof: we look for a monotone function $s(t)$ such that the derivative of $r(s(t))$ has length 1. This means we want $|r'(s(t))|s'(t) = 1$. In other words, look for a function $s(t)$ such that $s'(t) = 1/|r'(s(t))| = F(s(t))$ and $s(a) = 0$. This is what we call a differential equation. There is a general existence theorem for differential equations (proven later) which assures that there exists a unique solution $s(t)$. End of proof. The result is very intuitive. You can drive from $r(a)$ to $r(b)$ along the curve traced by $r(t)$ by just keeping the speed 1. This gives your your new parametrization. Your new time interval will be $[0, L]$ where L is the arc length (the length of your trip). We will come to arc length computation in the next lesson.

7.10. Side remark. Continuous curves can be complicated: If you look at the pollen particle in a microscope, it moves erratically on a curve which is nowhere differentiable as it is constantly bombarded with air molecules which bounce it around. This is **Brownian motion**. There are also **Peano curves** or **Hilbert curves** $[0, 1] \rightarrow [0, 1]^2$ or space filling Hilbert curves $r(t) : [0, 1] \rightarrow Q = [0, 1]^3$ which cover every point of the **cube** Q . These curves define a continuous bijection from $[0, 1]$ to $[0, 1]^3$. (The inverse is not continuous. Still, the construction shows that there are the same number of points in $[0, 1]$ than in $[0, 1]^3$).

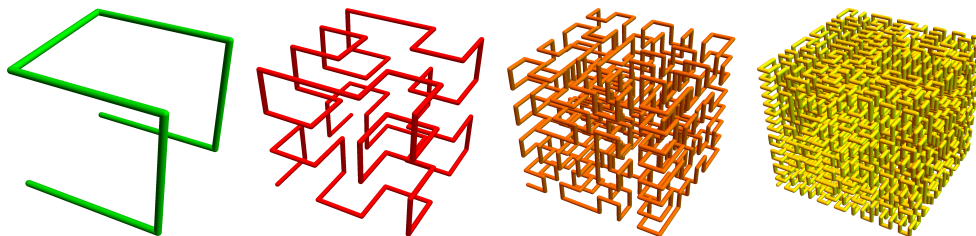


FIGURE 1. The four first stages in the construction of a space filling curve.

EXAMPLES

7.11. Assuming the **Newton equations** $mr''(t) = F(t)$, find the path $r(t)$ of a body of mass $m = 1/2$ subject to a force $F(t) = [\sin(t), \cos(t), -10]$ with $r(0) = [3, 4, 5]$ and $r'(0) = [1, 2, 7]$. Solution: we have $r''(t) = [2\sin(t), 2\cos(t), -20]$. Integration gives $r'(t) = [-2\cos(t), 2\sin(t), -20t] + [c_1, c_2, c_3]$. Fixing the constants gives $r'(t) = [3 - 2\cos(t), 2 + 2\sin(t), 7 - 20t]$. A second integration gives $r(t) = [3t - 2\sin(t), 2t - 2\cos(t), 7t - 10t^2] + [c_1, c_2, c_3]$ with other constants $C = [c_1, c_2, c_3]$. Comparing $r(0) = [0, -2, 0] + [c_1, c_2, c_3] = [3, 4, 5]$ gives $r(t) = [3 + 3t - 2\sin(t), 6 + 2t - 2\cos(t), 5 + 7t - 10t^2]$.

7.12. Let $r(t) = [L\cos(t), L\sin(t), 0]$. Then $r'(t) = [-L\sin(t), L\cos(t), 0]$ and $r''(t) = [-L\cos(t), -L\sin(t), 0]$ and $r'(t) \times r''(t) = [0, 0, L^2]$ and $|r'(t)| = L$ so that $|r'(t) \times r''(t)|/|r'(t)|^3 = 1/L$. A circle of radius L has curvature $1/L$!

7.13. A closed simple curve C in \mathbb{R}^3 is a **knot**. For any positive integer n, m we can look at the **torus knot** $r(t) = [(3 + \cos(mt))\cos(nt), (3 + \cos(mt))\sin(nt), \sin(mt)]$. The **total curvature** of a knot is defined as $\int_0^{2\pi} K(t) dt$. See Figure 2. ²

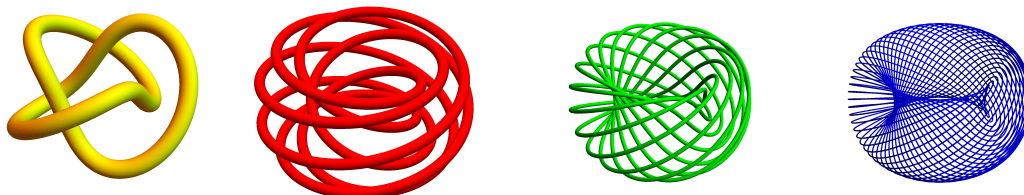


FIGURE 2. Torus knots $T(2, 3), T(7, 3), T(12, 13)$ and $T(30, 43)$. Their total curvatures are 38.6, 245.6, 487.2, 2167.3.

²A general theorem of Fay and Milnor assures that a knot of total curvature $\leq 4\pi$ is trivial.

HOMEWORK

Problem 7.1: A stone of mass $m = 0.1$ in the **Pandora Halleluya mountains** is exposed to the force $F(t) = [\log(e + t), e^{t/100}, \sin(t)]$. It is initially at $r(0) = [0, 0, 100]$ and has zero initial velocity $r'(0) = [0, 0, 0]$. Where is it at $t = 10$? In this course, we always write $\log(t) = \ln(t)$.

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Problem 7.2: We want to produce a logo for a new company and experiment. Draw the curve $r(t) = [\cos(t), \sin(t)] + [\cos(5t), \sin(7t)]/4 + [\cos(13t), \sin(9t)]/4$ and find the velocity, acceleration, and curvature at $t = 0$.

Problem 7.3: Parametrize the curve $r(t)$ obtained by intersecting the cylinder $x^2/9 + y^2/4 = 1$ with the plane $z = x + 5y$.

Problem 7.4: Verify that the **torus knot** $r(t) = [x(t), y(t), z(t)] = [(2 + \cos(mt)) \cos(nt), (2 + \cos(mt)) \sin(nt), \sin(mt)]$ lives on the torus $(3 + x^2 + y^2 + z^2)^2 - 16(x^2 + y^2) = 0$.

Problem 7.5: In the lecture on surfaces, we have sliced some bagels. Let us assume that the doughnut is given by $(x^2 + y^2 + z^2 + 16)^2 - 100(x^2 + y^2) = 0$. Verify that if we intersect this torus with the plane $3x = 4z$, then we get the **Villarceau circles** $r(t) = [4 \cos(t), 3 + 5 \sin(t), 3 \cos(t)]$ as well as the circle $r(t) = [4 \cos(t), -3 + 5 \sin(t), 3 \cos(t)]$.

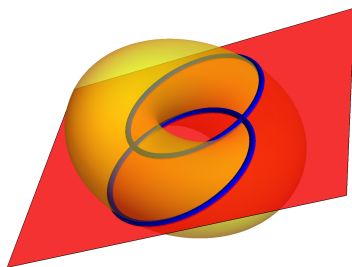


FIGURE 3. Villarceau circles.

³The notation \ln appears only in calculus books. Mathematicians use \log .