

Name:

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- Start by printing your name in the above box and please **check your section** in the box to the left.
- Do not detach pages from this exam packet or unstaple the packet.
- Please write neatly. Answers which are illegible for the grader cannot be given credit.
- **Show your work.** Except for problems 1-3, we need to see **details** of your computation.
- All functions can be differentiated arbitrarily often unless otherwise specified.
- No notes, books, slide rules, calculators, computers, or other electronic aids can be allowed.
- You have 90 minutes to complete your work.

1		20
2		10
3		10
4		10
5		10
6		10
7		10
8		10
9		10
10		10
Total:		110

Problem 1) (20 points) No justifications are needed.

- 1) ☒ T ☐ F If $|\vec{r}'(t)| = 1$ for all t , then the curvature satisfies $\kappa(t) = |\vec{r}''(t)|$.

Solution:

It follows from the formula (given below in the test) and the fact that $\vec{r}''(t)$ is then perpendicular to $\vec{r}'(t)$.

- 2) ☐ T ☒ F Let $\vec{r}(t)$ be a parametric curve. Suppose that at the point $\vec{r}(t)$ the unit tangent vector is $\langle 0, 1, 0 \rangle$ and the binormal vector is $\langle 0, 0, 1 \rangle$. Then the unit normal vector at the point is $\langle 1, 0, 0 \rangle$.

Solution:

The sign is wrong. It is $\langle -1, 0, 0 \rangle$.

- 3) ☒ T ☐ F If $|\vec{v} + \vec{w}|^2 = 2\vec{v} \cdot \vec{w}$, then $\vec{v} = 2\vec{w}$.

Solution:

The statement actually implies that $\vec{v} = \vec{w} = \langle 0, 0, 0 \rangle$.

- 4) ☒ T ☐ F The distance between two points P and Q is smaller than or equal to $|\vec{OP}| + |\vec{OQ}|$, where $O = (0, 0, 0)$ is the origin.

Solution:

This is the triangle inequality. If you make a detour over a third point, the distance gets bigger.

- 5) ☒ T ☐ F The line $\vec{r}(t) = \langle 5 + 2t, 2 + t, 3 + t \rangle$ is located on the plane $x - y - z = 0$.

Solution:

Just plug in $x = 5 + 2t, y = 2 + t, z = 3 + t$ into the equation.

- 6) ☒ T ☐ F The arc length of a circle with constant curvature 20 is $\pi/10$.

Solution:

The radius of the circle must be $1/20$. Multiply this by 2π to get the arc length.

- 7)

T

F

 The surface $x^2 - y^2 + 4y = z^2 + 2z$ is an elliptic paraboloid.

Solution:

Complete the square. It is a hyperbolic paraboloid.

- 8)

T

F

 For any two vectors, $|\vec{v} \cdot \vec{w}| \leq |\vec{v}| + |\vec{w}|$.

Solution:

It is not plus on the right hand side, but times.

- 9)

T

F

 The acceleration of $\vec{r}(t) = \langle t, t, t \rangle$ is $\langle 0, 0, 0 \rangle$ everywhere.

Solution:

Indeed, the second derivative is $\langle 0, 0, 0 \rangle$.

- 10)

T

F

 If $\vec{v} = \vec{PQ} = \langle 2, 1, 1 \rangle$ then $|\vec{v}|$ is larger than the distance between P and Q .

Solution:

It is equal.

- 11)

T

F

 If $\vec{v} \cdot \vec{w} > 0$, then the angle between $\vec{v}$ and $\vec{w}$ is larger than 90° .

Solution:

Use the cos formula. Positive means actually that the angle is acute.

- 12)

T

F

 If $\langle 5, 6, 4 \rangle \times \vec{x} = \vec{x}$ then $\vec{x} = \langle 0, 0, 0 \rangle$.

Solution:

Yes, since $\vec{x}$ must be perpendicular to $\vec{x}$.

- 13) ☒ T ☐ F The curvature of $\vec{r}(t) = \langle t - 1, 1 - t, t \rangle$ is 0 at the point $t = 1$.

Solution:

It is a line. So, the curvature is zero.

- 14) ☐ T ☒ F The line $\vec{r}(t) = t\langle 7, 7, 1 \rangle$ hits the plane $-x - y = 7z$ in a right angle.

Solution:

The normal vector is $-1, -1, 7$.

- 15) ☒ T ☐ F The surface given in spherical coordinates as $\sin(\phi) = 1/\rho$ is a cylinder.

Solution:

It is on the equator

- 16) ☒ T ☐ F Given three vectors $\vec{u}, \vec{v}$ and $\vec{w}$, then $|(\vec{u} \cdot \vec{v})(\vec{w} \cdot \vec{u})| \leq |\vec{u}|^2 |\vec{v}| |\vec{w}|$.

Solution:

Use the cos identity for the length of the dot product

- 17) ☒ T ☐ F The surface given in spherical coordinates as $\rho^2 = 1$ is a sphere.

Solution:

Look at the traces

- 18) ☒ T ☐ F The arc length of the curve $\langle 5 \sin(t), 1, 5 \cos(t) \rangle$ from $t = 0$ to $t = 2\pi$ is equal to 10π .

Solution:

It is a circle

- 19) ☒ T ☐ F The surface parametrized by $\vec{r}(u, v) = \langle u^5 - v^5, u^5 + v^5, u^5 \rangle$ is a plane.

Solution:

$$x + y = 2z$$

- 20) ☒ T ☐ F If the non-zero cross product of a vector $\vec{v}$ with a vector $\vec{w}$ is parallel to $\vec{v}$, then the dot product between $\vec{v}$ and $\vec{w}$ is zero.

Solution:

The cross product is perpendicular to $\vec{v}$. If it is also parallel, then this implies that one of the vectors $\vec{v}$ or $\vec{w}$ is the zero vector.

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 Total

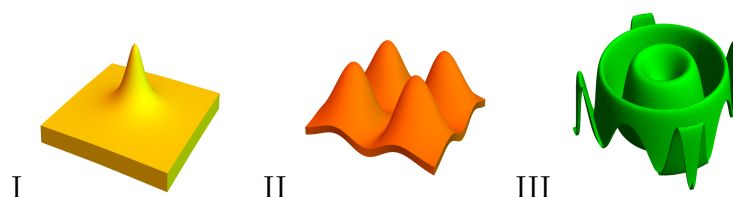
Problem 2) (10 points) No justifications are needed in this problem.

a) (2 points) Match the contour surfaces $g(x, y, z) = 1$. Enter O, if there is no match.



Function $g(x, y, z) = 1$	Enter O,I,II or III
$x^2 + y^2 - z^2$	
$x^2 y^2$	
$x - y$	
$x^2 + z^2$	

b) (2 points) Match the graphs of the functions $f(x, y)$. Enter O, if there is no match.



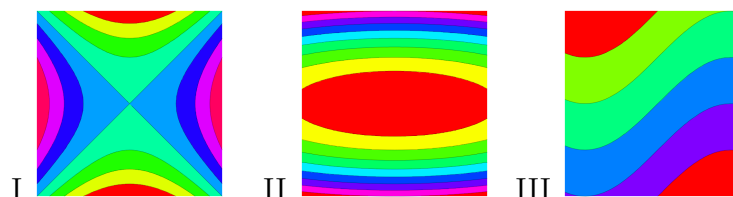
Function $f(x, y) =$	Enter O,I,II or III
$1/(1 + x^2 + y^2)$	
$x^2 y^2 e^{-x^2 - y^2}$	
$\sin(x^2 + y^2)$	
$\cos(y)$	

c) (2 points) Match the space curves with their parametrizations $\vec{r}(t)$. Enter O, if there is no match.



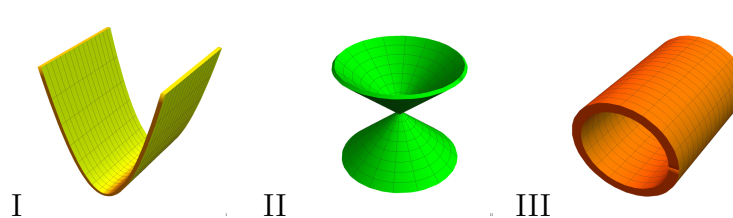
Parametrization $\vec{r}(t) =$	Enter O, I,II or III
$\langle t, t \sin(3t), t \cos(3t) \rangle$	
$\langle \cos(t), \sin(t), \cos(t) \rangle$	
$\langle \sin(t), \cos(t), t \rangle$	
$\langle t, t, t^2 \rangle$	

d) (2 points) Match functions g with contour plots in the xy-plane. Enter O, if there is no match.



Equation	Enter O, I,II or III
$\sin(x) - y$	
$x^2 - y^2$	
$10x^2 + y^2$	
$x^2 + 10y^2$	

e) (2 points) Match the quadrics. Enter O if no match.



Quadric	Enter O,I,II or III
$x^2 = z$	
$x^2 + y^2 = 1$	
$xy = 1$	
$y = 1$	
$x^2 + y^2 = z^2$	

Solution:

- a) I,III,II,O
- b) I,II,III,O
- c) I,O,II,III
- d) III,I,O,II
- e) I,III,O,O,II

Problem 3) (10 points)	(Only answers are needed)
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a) (4 points) Mark what applies for any two vectors $\vec{v}$ and $\vec{w}$ in space.

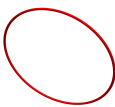
Object	always 0	can be $\neq 0$	always $\vec{0} = \langle 0, 0, 0 \rangle$	can be nonzero vector
$(\vec{v} \times \vec{w}) \times \vec{v}$				
$(\vec{v} \times \vec{w}) \cdot \vec{v}$				
$(\text{proj}_{\vec{v}} \vec{w}) \times \vec{w}$				
$(\text{proj}_{\vec{w}} \vec{v}) \cdot \vec{w}$				

b) (3 points) **Conic sections** (parabolas, ellipses or hyperbolas) can be seen as intersections of a two dimensional cone

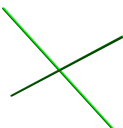
$$x^2 + y^2 = z^2$$

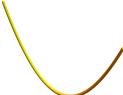
with a 2D plane. Identify the quadrics in the following three cases:

Intersect with plane	Enter A-D
$z = 1$	
$z = \sqrt{2}x$	
$x = y + 1$	

A 

C 

B 

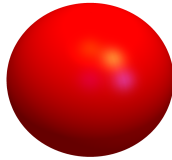
D 

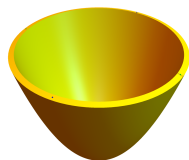
c) (3 points) Three dimensional cone is given by the equation

$$x^2 + y^2 + z^2 = w^2$$

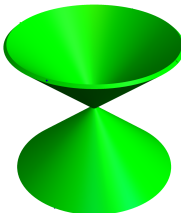
in four dimensional space. If we intersect it with a three dimensional space, we get quadrics. We want you to identify a few quadrics. In the pictures the quadrics might be turned or scaled. You get a point for every right answer, meaning that you can miss one and still have full credit.

Intersect with the 3D plane	Enter A-D or O
$w = 0$	
$w = z + 1$	
$y = z$	
$w = 1$	

A 

C 

B 

D 

Solution:

a)

Object	always 0	can be $\neq 0$	always $\vec{0} = \langle 0, 0, 0 \rangle$	can be nonzero vector
$(\vec{v} \times \vec{w}) \times \vec{v}$				*
$(\vec{v} \times \vec{w}) \cdot \vec{v}$	*			
$(\text{proj}_{\vec{v}} \vec{w}) \times \vec{w}$				*
$(\text{proj}_{\vec{w}} \vec{v}) \cdot \vec{w}$		*		

b) A,B,C

c) O,C,D,A.

Problem 4) (10 points)

We are going into the **furniture design business**. Our first task is to construct a chair. Find the distance between the lines spanned by the parallel arm rests AB and CD , where

$$A = (1, 0, 2), B = (4, 1, 2)$$

and

$$C = (3, 3, 3), D = (6, 4, 3) .$$



Solution:

Since the two lines are parallel, we can not just use blindly the distance formula for two lines. But we can take one point on the first line and compute the distance to the other. The distance is therefore given by

$$|\vec{AB} \times \vec{AC}|/|\vec{AB}|.$$

As $\vec{AB} = \langle 3, 1, 0 \rangle$ and $\vec{AC} = \langle 2, 3, 1 \rangle$, we have $\vec{AB} \times \vec{AC} = \langle 1, -3, 7 \rangle$. So $|\vec{AB} \times \vec{AC}|/|\vec{AB}| = |\langle 1, -3, 7 \rangle|/|\langle 3, 1, 0 \rangle| = \boxed{\sqrt{59}/\sqrt{10}}$.

Problem 5) (10 points)

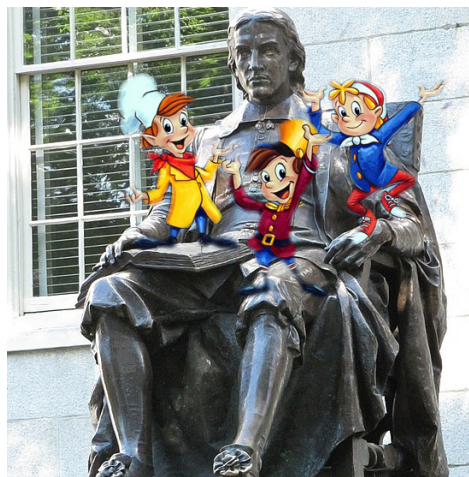
a) (6 points) The first derivative of parametrized curve is called “**velocity**”. You have also learned the terms “**acceleration**” and maybe “**jerk**” for the second and third derivative. Less well known are “**snap**”, “**crackle**”, “**pop**” for the fourth, fifth and sixth derivatives. Since we could not yet find the seventh derivative named, let’s call it the “**Harvard**”. Compute the “**Harvard**” of the curve

$$\vec{r}(t) = \langle \cos(2t) + t, \sin(2t), t^2 \rangle$$

at time $t = 0$.

b) (4 points) The parametrization $\vec{v}(t) = \vec{r}'(t)$ defines a new curve. It is located on a surface. Which of the following surface is it?

	Check one
cylinder	A
cone	B
plane	C
ellipsoid	D
paraboloid	E



Solution:

a) Start differentiating:

$$\vec{r}'(t) = \langle -2 \sin(2t) + 1, 2 \cos(2t), 2t \rangle. \text{ velocity}$$

$$\vec{r}''(t) = \langle -4 \cos(2t), -4 \sin(2t), 2 \rangle. \text{ acceleration}$$

$$\vec{r}'''(t) = \langle 8 \sin(2t), -8 \cos(2t), 0 \rangle. \text{ jerk}$$

$$\vec{r}''''(t) = \langle 16 \cos(2t), 16 \sin(2t), 0 \rangle. \text{ snap}$$

$$\vec{r}'''''(t) = \langle -32 \sin(2t), 32 \cos(2t), 0 \rangle. \text{ crackle}$$

$$\vec{r}''''''(t) = \langle -64 \cos(2t), -64 \sin(2t), 0 \rangle. \text{ pop}$$

$$\vec{r}''''''(t) = \langle 128 \sin(2t), -128 \cos(2t), 0 \rangle. \text{ Harvard}$$

$$\vec{r}''''''(0) = \langle 0, -128, 0 \rangle.$$

b) $\vec{r}'(t) = \langle -2 \sin(2t) + 1, 2 \cos(2t), 2t \rangle.$

The surface is located on a cylinder as $(x - 1)^2 + y^2 = 4$. The answer is A.

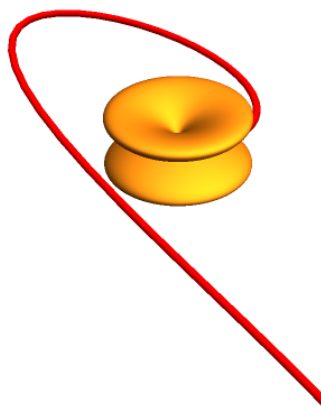
Problem 6) (10 points)

A kid plays with a **Yo-Yo**. It is accelerated periodically with $\vec{r}''(t) = \langle \sin(t), 0, \cos(t) - 10 \rangle$. Find the position of the Yo-Yo at time $t = 2\pi$ if the initial position is

$$\vec{r}(0) = \langle 5, 5, 0 \rangle$$

and the initial velocity is

$$\vec{r}'(0) = \langle 1, 1, 1 \rangle.$$

**Solution:**

a) Just integrate and fix the constant $\vec{r}'(t) = \langle -\cos(t), 0, \sin(t) - 10t \rangle + \langle 2, 1, 1 \rangle$.

Now integrate again: $\vec{r}(t) = \langle -\sin(t) + 2t + 5, t + 5, \cos(t) - 5t^2 + t + 1 \rangle$. Evaluated at $t = 2\pi$ this is $\vec{r}(2\pi) = \langle 4\pi + 5, 2\pi + 5, -20\pi^2 + 2\pi \rangle$.

Problem 7) (10 points)

a) (5 points) Compute the arc length of the curve

$$\vec{r}(t) = \langle t, t^2, 2t^3/3 \rangle$$

if $0 \leq t \leq 4$.

b) (5 points) What is the curvature

$$\kappa(t) = \frac{|\vec{r}'(t) \times \vec{r}''(t)|}{|\vec{r}'(t)|^3}$$

of this curve at $t = 0$?

THE CURVATURE
OF A CURVE TELLS
HOW MUCH
THE CURVE
IS CURVED!

Solution:

a) $\vec{r}'(t) = \langle 1, 2t, 2t^2 \rangle$. $|\vec{r}'(t)| = 2t^2 + 1$. Integration $\int_0^4 2t^2 + 1 \, dt$ gives $140/3$.

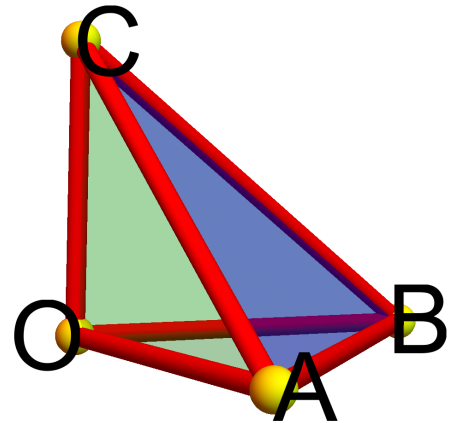
b) The curvature is $|\langle 1, 0, 0 \rangle \times \langle 0, 2, 0 \rangle| / |\langle 1, 0, 0 \rangle|^3$. This is $\boxed{2}$.

Problem 8) (10 points)

The triangle ABC is obtained by slicing a corner ABC off from a cube. One obtains a so called **trirectangular tetrahedron**.

a) (5 points) Find the square of the area of the triangle ABC , where $A = (3, 0, 0)$, $B = (0, 6, 0)$, $C = (0, 0, 8)$.

b) (5 points) Compute also the sum of the squares of the areas of the triangles OAB , OBC and OCA , where $O = (0, 0, 0)$ is the origin. The sum should get the same value you got in a).



P.S. the same computation can be repeated for arbitrary points $A = (a, 0, 0)$, $B = (0, b, 0)$, $C = (0, 0, c)$. It proves a not so well known theorem telling that the sum of the squares of the side wall areas is the square of the face area. It is a 3 dimensional version of Pythagoras and also goes by the name **de Gua theorem** or **Faulhaber theorem**.

Solution:

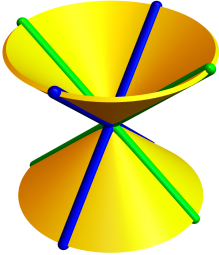
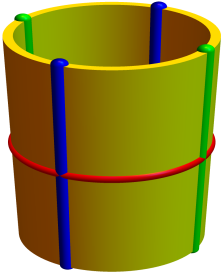
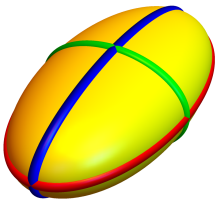
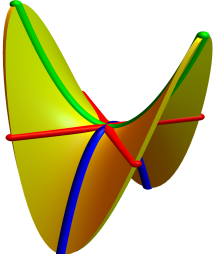
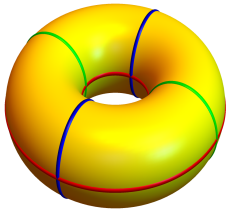
a) The area is half the area of a parallelogram. Its square is therefore $|AB \times AC|^2/4$ which is $|\langle 3, -6, 0 \rangle \times \langle 3, 0, -8 \rangle|^2/5$. This is $\boxed{801}$.

b) The area of a side triangle is half the area of a square. The sum of the areas squared is $18^2/4 + 48^2/4 + 24^2/4 = 801$.

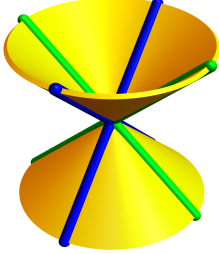
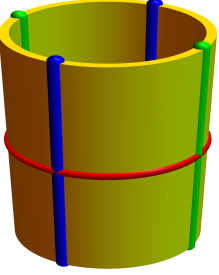
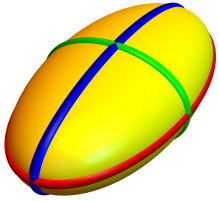
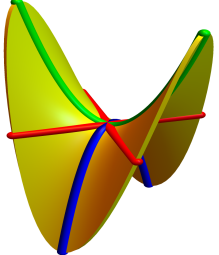
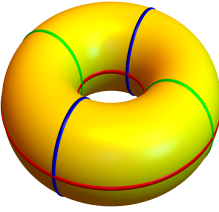
P.S. The full computation is the same $\langle a, -b, 0 \rangle \times \langle a, 0, -c \rangle = \langle bc, ac, ab \rangle$ which has square length $(bc)^2 + (ac)^2 + (ab)^2$. The triangle has $1/4$ 'th of this. The area of the triangle is therefore $(bc)^2/4 + (ac)^2/4 + (ab)^2/4$ and each summand is the square area of a side triangle.

Problem 9) (10 points)

The 3D printing venture "Math-Candy" (math-candy.com) asks you to do some product development. In each of the 5 following parametrizations, two entries are still missing, each entry being worth one candy (1 point).

a)		The surface $x^2 + y^2 = z^2$ is parametrized by $\vec{r}(\theta, z) = \langle \dots, \dots, z \rangle$
b)		The surface $x^2 + y^2 = 1$ is parametrized by $\vec{r}(\theta, z) = \langle \dots, \dots, z \rangle$
c)		The surface $2(x - 1)^2 + (y - 5)^2 + 4z^2 = 1$ is parametrized by $\vec{r}(\theta, \phi) = \langle \dots, \dots, \cos(\phi)/2 \rangle$
d)		The surface $x^2 - y^2 = z$ is parametrized by $\vec{r}(x, y) = \langle \dots, \dots, x^2 - y^2 \rangle$
e)		The surface $(\sqrt{x^2 + y^2} - 2)^2 + z^2 = 1$ is parametrized by $\vec{r}(\theta, \phi) = \langle (2 + \cos(\phi)) \cos(\theta), \dots, \dots \rangle$

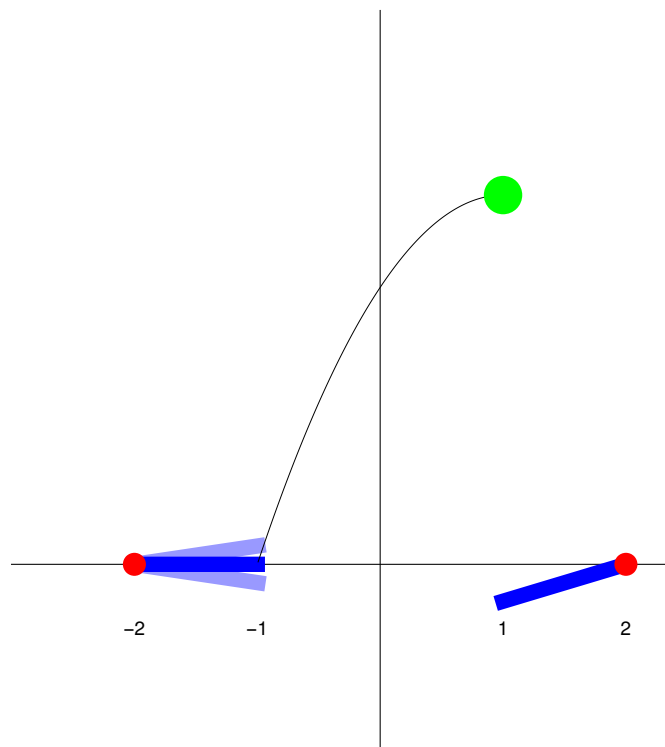
Solution:

a)		The surface $x^2 + y^2 = z^2$ is parametrized by $\vec{r}(\theta, z) = \langle z \cos(\theta), z \sin(\theta), z \rangle$
b)		The surface $x^2 + y^2 = 1$ is parametrized by $\vec{r}(\theta, z) = \langle \cos(\theta), \sin(\theta), z \rangle$
c)		The surface $2(x - 1)^2 + (y - 5)^2 + 4z^2 = 1$ is parametrized by $\vec{r}(\theta, \phi) = \langle 1 + \sin(\theta) \cos(\theta) / \sqrt{2}, 5 + \sin(\theta) \sin(\phi), \cos(\phi) / 2 \rangle$
d)		The surface $x^2 - y^2 = z$ is parametrized by $\vec{r}(x, y) = \langle x, y, x^2 - y^2 \rangle$
e)		The surface $(\sqrt{x^2 + y^2} - 2)^2 + z^2 = 1$ is parametrized by $\vec{r}(\theta, \phi) = \langle (2 + \cos(\phi)) \cos(\theta), (2 + \cos(\phi)) \sin(\theta), \sin(\phi) \rangle$

Problem 10) (10 points)

A **pinball machine** is tilted in such a way that a ball in the xy -plane experiences a constant force $\vec{F} = \langle 0, -2 \rangle$. A ball of mass 1 is hit the left flipper at the point $\vec{r}(0) = \langle -1, 0 \rangle$ with velocity $\vec{r}'(0) = \langle 1/2, 5 \rangle$.

- a) (4 points) Find the velocity $\vec{r}'(t)$.
- b) (4 points) What trajectory $\vec{r}(t) = \langle x(t), y(t) \rangle$ does the ball follow?
- c) (2 points) As the ball hits the line $y = 0$, is it reachable by the player? In other words, does it hit $y = 0$ within the interval $x \in [1, 2]$?



Solution:

- a) We know the acceleration $\vec{r}''(t) = \langle 0, -2 \rangle$. Integrating once gives the velocity

$$\vec{r}'(t) = \langle 0, -2t \rangle + \langle 1/2, 5 \rangle .$$

Integrating again gives

$$\vec{r}(t) \langle x(t), y(t) \rangle = \langle -1 + t/2, 5t - t^2 \rangle .$$

- b) We have $y(t) = 0$ for $t = 0$ and $t = 5$. At this time, the ball is at $(3/2, 0)$. This is right in the middle of the right flipper. The player will hit the ball.