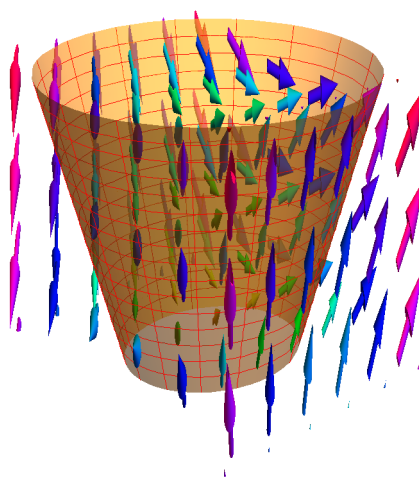


Homework 33: Stokes Theorem

This homework is due Monday, 12/1 or Tuesday 12/2 after thanksgiving. Do it before going into the break!

- 1 Evaluate $\int_S \text{curl}(\mathbf{F}) \cdot d\vec{S}$, where $\vec{F}(x, y, z) = \langle x, y, z + (z-1)(z-2) \rangle$, where S is the part of the cone $z^2 = x^2 + y^2$ that lies between the planes $z = 1$ and $z = 2$. The cone can be parametrized by $\vec{r}(u, v) = \langle v \cos(u), v \sin(u), v \rangle$.



- 2 Evaluate the line integral $\int_C \vec{F} \cdot d\mathbf{r}$, where $\vec{F}(x, y, z) = \langle e^{-x}, e^x, e^z \rangle$ and C is the boundary of the part of the plane $2x + y + 2z = 2$ in the first octant, oriented counterclockwise as viewed from above.
- 3 Evaluate the line integral $\int_C \vec{F} \cdot d\mathbf{r}$, where $\vec{F}(x, y, z) = \langle xy, 2z, 3y \rangle$ and C is the curve of intersection of the plane $x + z = 5$ and the cylinder $x^2 + y^2 = 9$, oriented counterclockwise as viewed from above.
- 4 Compute both sides of Stokes' Theorem for $\vec{F}(x, y, z) = \langle -2yz, y, 3x \rangle$ and the surface S which is the part of the paraboloid $z = 5 - x^2 - y^2$ that lies above the plane $z = 1$, oriented upwards.

- 5 a) Evaluate $\int_C \vec{F}(x, y, z) \cdot d\vec{r}$ with $\vec{F}(x, y, z) = \langle y + \sin x, z^2 + \cos y, x^3 \rangle$, where C is the curve $\vec{r}(t) = \langle \sin t, \cos t, \sin 2t \rangle$, $0 \leq t \leq 2\pi$ which as you can see lies on the surface $z = 2xy$.
- b) Explain without doing any computation that if S is the torus $\vec{r}(u, v) = \langle (2 + \cos(v)) \cos(u), (2 + \cos(v)) \sin(u), \sin(u) \rangle$ with $0 \leq u \leq 2\pi, 0 \leq v \leq 2\pi$ and $\vec{F}$ is a vector field like $\vec{F}(x, y, z) = \langle e^{e^x}, \sin \sin(y + z + x), x^{100} \rangle$ then $\int_S \text{curl}(\vec{F}) \cdot d\vec{S} = 0$.

Main points

Stokes theorem: Let S be a surface bounded by a curve C and $\vec{F}$ be a vector field. Then

$$\int \int_S \text{curl}(\vec{F}) \cdot d\vec{S} = \int_C \vec{F} \cdot d\vec{r} .$$

The orientation of S is given by the parametrization: the orientation of C is such that if you walk along C with the head in the "up" direction $\vec{r}_u \times \vec{r}_v$ and your nose into the $\vec{r}'$ direction, then your left foot is on the surface.

Written out in detail, we have

$$\int \int_R \text{curl}(\vec{F}(\vec{r}(u, v))) \cdot (\vec{r}_u \times \vec{r}_v) \, du dv = \int_a^b \vec{F}(\vec{r}(t)) \cdot \vec{r}'(t) \, dt$$

A lot of things come together here: surfaces, curves, dot product, cross product, triple scalar product, vector fields, double integrals and curl. What does it mean? From a SMBC cartoon: **"Stokes theorem? Yeah, thats how if you draw a loop around something, you can tell how much swirly is in it."**