

TOWARDS A TOPOLOGICAL PROOF OF THE FOUR COLOR THEOREM II

OLIVER KNILL

ABSTRACT. We look at the process of making $G \in \mathcal{S}_2$ Eulerian.

Notation is from [1, 2] and previous notes. $G \in \mathcal{S}_2$, $U, W \in \mathcal{B}_2$ two-disc cover of G so that $U \cap W$ is homotopic to a circle. A vertex in G is **Eulerian** if its degree is even. We refer to U as an **Eulerian disc**, as every vertex in U is Eulerian. We do not require all vertices in $W \setminus U$ to be non-Eulerian.

Proposition 1 (Every 2-sphere is homotopic to an Eulerian one). *Every $G \in \mathcal{S}_2$ can be refined to become Eulerian. There is a sequence of graphs $G_0 = G, G_1, \dots, G_n$ where G_n is Eulerian and every step renders one more vertex Eulerian. This refinement adds more Eulerian vertices. Each G_n has a two-disk cover (U_n, W_n) , where U_n consists of Eulerian vertices and $U_n \subset U_{n+1}$. The edge refinement does not modify edges already in U_n and will terminate in finitely many steps.*

Proof. Given an edge e , we look at the dual sphere \hat{e} . When cutting e , the parity of the vertices in \hat{e} changes. Now chose a vertex v in distance 1 from U (if there should be none, increase U keeping it a disc). The best is to keep at any moment the set U maximal in the sense that adding an other of its Eulerian vertices renders U no more a disc. Now chose a sequence of dual spheres \hat{e}_k pairwise intersecting in a vertex, so that the last entry is near U again. If we should reach an Eulerian point, we stop earlier. Splitting the e_k now switches the parity of the initial and end point. We have added two more vertices to be Eulerian. After continuing like that we will end up with U filling up the entire sphere. \square

Proposition 2 (Every 2-sphere is homotopic to an Eulerian one). *This process can be done also in a disc with boundary rather than a sphere and can be done without modifying the boundary.*

Date: January 20, 2015, part of public research diary. Possibly and likely to be buggy.

1991 *Mathematics Subject Classification.* Primary: 05C15, 05C10, 57M15 .

Key words and phrases. Chromatic graph theory, Geometric coloring.

Remarks:

- In some sense, the analogue construction in higher dimensions will prove the result. We will show in three dimensions that $G \in \mathcal{S}_2$ can be embedded into a 3-sphere in \mathcal{S}_3 for which G is the equator. As we will only need to fill in half of the sphere, we will write G as the boundary of a three dimensional ball B , then start with an Eulerian part U and grow it until it reaches all of $\text{int}(G)$. The main proof will produce a sequence B_n of balls with boundary $\delta B_n = G$ so that $B_0 = B$ and so that B_n is Eulerian. In each step, there is an Eulerian set U_n which grows. The refinement process will add new vertices but these newly added vertices are Eulerian.
- It will be necessary to do the completion also if part of the sphere has reached already the boundary.

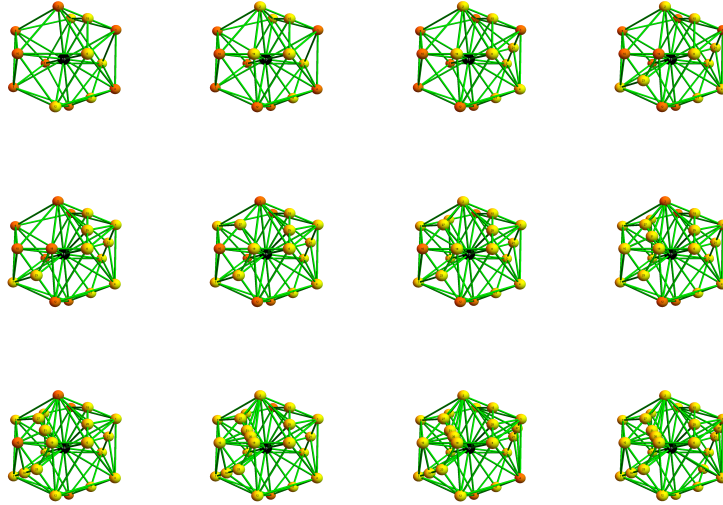


FIGURE 1. A preliminary automatic refinement process to make a given graph Eulerian. It does not produce the necessary sequence U_n of disks.

REFERENCES

- [1] O. Knill. Coloring graphs using topology. <http://arxiv.org/abs/1410.3173>, 2014.
- [2] O. Knill. Graphs with eulerian unit spheres. <http://arxiv.org/abs/1501.03116>, 2015.