

HOMEWORK. Section 12.9: 4, 10, 22. Section 12.8: 30, 16

CHANGE OF COORDINATES 1D. (Substitution)  $x = T(u)$ ,  $dx = T'(u)du$  for 1D definite integrals:

$$\int_{T(a)}^{T(b)} f(x) dx = \int_a^b f(T(u)) \frac{\partial x}{\partial u} du$$

Example:

$$\int_{-1}^1 \sqrt{1-x^2} dx = \int_{-\frac{\pi}{2}}^{\frac{\pi}{2}} \cos^2(u) du, \quad x = T(u) = \sin(u), \quad dx = T'(u)du = \cos(u)du, \quad f(T(u)) = \sqrt{1-\sin^2(u)}.$$

JACOBEAN 2D. A map  $T(u, v) = (x(u, v), y(u, v))$  defines a map on the plane. It can serve as a coordinate transformation.  $\int \int_R$ The Jacobean of a transformation  $T(u, v) = (x(u, v), y(u, v))$  is defined as

$$\frac{\partial(x, y)}{\partial(u, v)} = x_u y_v - x_v y_u.$$

PROOF.

If  $\vec{r}(u, v) = (x(u, v), y(u, v), 0)$  parameterizes a surface, then  $|\vec{r}_u \times \vec{r}_v| = \frac{\partial(x, y)}{\partial(u, v)}$ . By extending the map to a map from the plane to space, we can identify the Jacobean as a surface area element, which we are familiar with.

CHANGE OF COORDINATES 2D.

$$\int \int_{T(R)} f(x, y) dx dy = \int \int_R f(x(u, v), y(u, v)) \frac{\partial(x, y)}{\partial(u, v)} du dv.$$

JACOBEAN 3D. The Jacobean of a transformation  $T(u, v, w) = (x(u, v, w), y(u, v, w), z(u, v, w))$  is denoted by  $\frac{\partial(x, y, z)}{\partial(u, v, w)}$  and defined as the triple product of the three vectors  $\nabla x(u, v, w)$ ,  $\nabla y(u, v, w)$  and  $\nabla z(u, v, w)$ .

(This is the volume of the parallelepiped spanned by these three vectors.)

SUBSTITUTION IN THREE DIMENSIONS If  $(x, y, z) = T(u, v, w)$  is an arbitrary change of variables, the formula

$$\int \int \int_{T(R)} f(x, y, z) dx dy dz = \int \int \int_R f(u, v, w) \frac{\partial(x, y, z)}{\partial(u, v, w)} du dv dw$$

holds.

JACOBEAN AS DETERMINANT. (More in Math21b). One can actually see that the Jacobean is a determinant of a matrix  $T'(\vec{u})$  attached to each point. It generalizes to any dimension. Here is an overview in dimensions 1, 2 and 3:

1D	$T(u) = x(u)$	$T'(u) =$	$x'(u)$	.
2D	$T(u, v) = (x(u, v), y(u, v))$	$T'(u, v) =$	$\begin{matrix} x_u(u, v) & x_v(u, v) \\ y_u(u, v) & y_v(u, v) \end{matrix}$	.
3D	$T(u, v, w) = (x(u, v, w), y(u, v, w), z(u, v, w))$	$T'(u, v, w) =$	$\begin{matrix} x_u(u, v, w) & x_v(u, v, w) & x_w(u, v, w) \\ y_u(u, v, w) & y_v(u, v, w) & y_w(u, v, w) \\ z_u(u, v, w) & z_v(u, v, w) & z_w(u, v, w) \end{matrix}$	.

The Jacobean is the determinant in each case.

EXAMPLE POLAR COORDINATES. Here  $(u, v) = (r, \theta)$ .

$$T(u, v) = (u \cos(v), u \sin(v)).$$

$$T'(u, v) = \begin{bmatrix} \cos(v) & -u \sin(v) \\ \sin(v) & u \cos(v) \end{bmatrix}. \quad \frac{\partial(x, y)}{\partial(u, v)} = u. \quad \text{This is the factor } r \text{ we have seen already.}$$

EXAMPLE CYLINDRICAL COORDINATES. Here  $(u, v, w) = (r, \theta, z)$ .

$$T(u, v, w) = (u \cos(v), u \sin(v), w). \quad T'(u, v, w) = \begin{bmatrix} \cos(v) & -u \sin(v) & 0 \\ \sin(v) & u \cos(v) & 0 \\ 0 & 0 & 1 \end{bmatrix}. \quad \frac{\partial(x, y, z)}{\partial(u, v, w)} = u.$$

**EXAMPLE SPHERICAL COORDINATES.** Here  $(u, v, w) = (r, \theta, \phi)$ .

$$T(u, v, w) = (u \cos(v) \sin(w), u \sin(v) \sin(w), u \cos(w)).$$

$$T'(u, v, w) = \begin{bmatrix} \cos(v) \sin(w) & -u \sin(v) \sin(w) & u \cos(v) \cos(w) \\ \sin(v) \sin(w) & u \cos(v) \sin(w) & u \sin(v) \cos(w) \\ \cos(w) & 0 & u \sin(w) \end{bmatrix}.$$

$\frac{\partial x, y, z}{\partial u, v, w} = u^2 \sin(w)$ . This is the factor  $\rho^2 \sin(\phi)$  in the old notation.

**EXAMPLE SCALING.** If  $T(u, v, w) = (au, bv, cw)$ , then this corresponds to a distortion in the  $x, y$  and  $z$  direction.

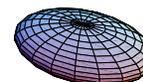
$$T'(u, v, w) = \begin{bmatrix} a & 0 & 0 \\ 0 & b & 0 \\ 0 & 0 & c \end{bmatrix}. \text{ The Jacobian is } abc.$$

**APPLICATION.**

Task: Calculate the volume of an ellipsoid  $\frac{x^2}{a^2} + \frac{y^2}{b^2} + \frac{z^2}{c^2} = 1$ .

Solution: The ellipsoid  $E$  is the image of the transformation  $(x, y, z) = T(u, v, w) = (au, bv, cw)$  because if  $u^2 + v^2 + w^2 = 1$ , then  $x^2/a^2 + y^2/b^2 + z^2/c^2 = 1$ . The Jacobian is  $abc$ . So, the volume of the ellipsoid is  $abc$  times the volume of the unit sphere which is

$$\boxed{4\pi abc/3}.$$



**EXAMPLE ELLIPTICAL COORDINATES.** Here  $(u, v, w) = (r, \theta, \phi)$ .

The spherical and scaling coordinate system lead to a new coordinate system which is called **elliptical coordinate system**.  $T(u, v, w) = (au \cos(v) \sin(w), bu \sin(v) \sin(w), cu \cos(w))$ .

$$T'(u, v, w) = \begin{bmatrix} a \cos(v) \sin(w) & -au \sin(v) \sin(w) & au \cos(v) \cos(w) \\ b \sin(v) \sin(w) & bu \cos(v) \sin(w) & bu \sin(v) \cos(w) \\ c \cos(w) & 0 & cu \sin(w) \end{bmatrix}. \frac{\partial x, y, z}{\partial u, v, w} = abc u^2 \sin(w).$$

This is the factor  $abc\rho^2 \sin(\phi)$  in the old notation of spherical coordinates.

**EXAMPLE: IMAGE FILTERS.**

In computer graphics, transformations form a subclass of Filters. The example shows Austin Powers mapped into inverse polar coordinates.



**EXAMPLE TORAL COORDINATES.** The coordinate change  $T(u, v, w) = ((b + w \cos(v)) \cos(u), (b + w \cos(v)) \sin(u), w \sin(v))$  allows to describe the interior of a torus as the image of the rectangular solid  $R : [0, 2\pi] \times [0, 2\pi] \times [0, a]$  (see separate handout). The Jacobian is  $w(b + w \cos(v))$ . Integrating this over  $R$  gives  $V = 2\pi^2 a^2 b$  as the volume of the torus.

**AREA PRESERVING.** A coordinate change is called **area preserving** if the Jacobian is 1.

**EXAMPLES:**

$T(u, v) = (u \cos(\theta) - v \sin(\theta), u \sin(\theta) + v \cos(\theta))$  **rotation**.

$T(u, v) = (u + f(w), v + g(w), w)$  **shear**. That this does not change the volume is a special case of the **Cavalieri Principle**.